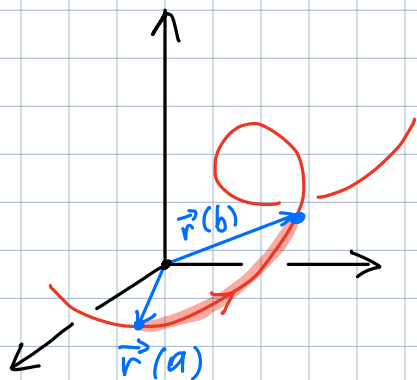


Last time:

$$L = \int_a^b \sqrt{(f'(t))^2 + (g'(t))^2 + (h'(t))^2} dt$$

length of the curve

$$= \int_a^b |\vec{r}'(t)| dt$$



$$C: \vec{r}(t) = \langle f(t), g(t), h(t) \rangle$$

$$\vec{T}(t) = \frac{\vec{r}'(t)}{|\vec{r}'(t)|}$$

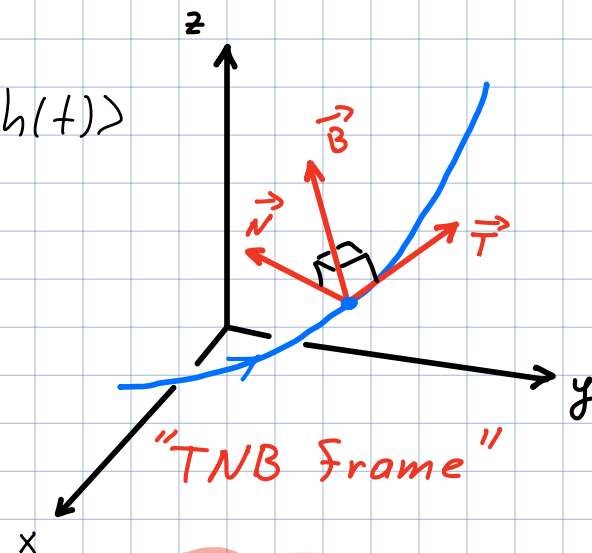
unit

$$\vec{N}(t) = \frac{\vec{T}'(t)}{|\vec{T}'(t)|}$$

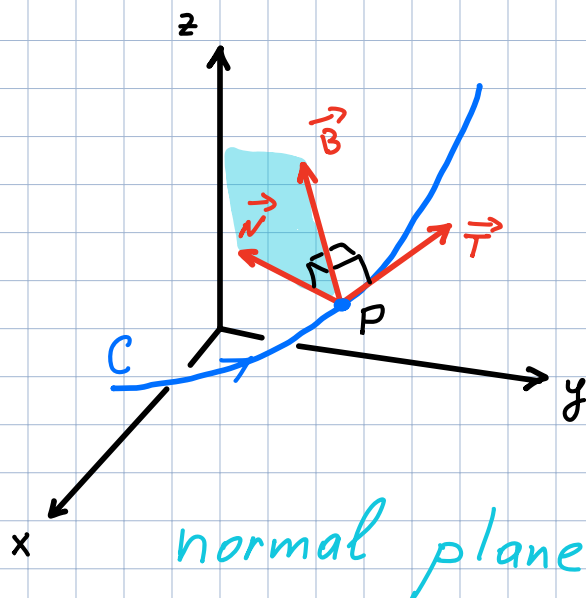
normal

$$\vec{B}(t) = \vec{T}(t) \times \vec{N}(t)$$

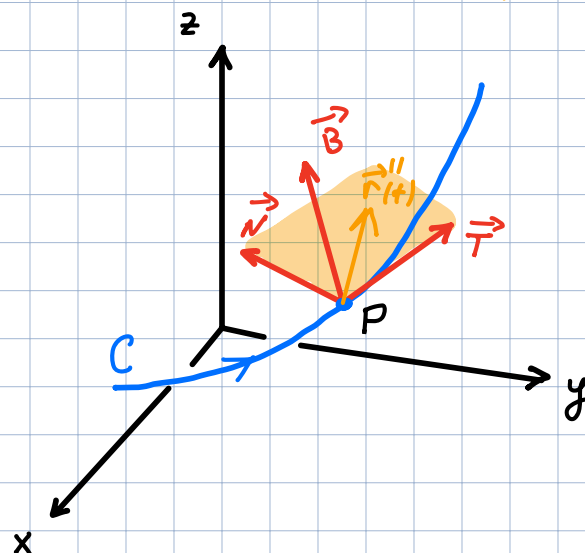
binormal



Rmk: $T \times N = B$
 $T = N \times B$
 $N = B \times T$

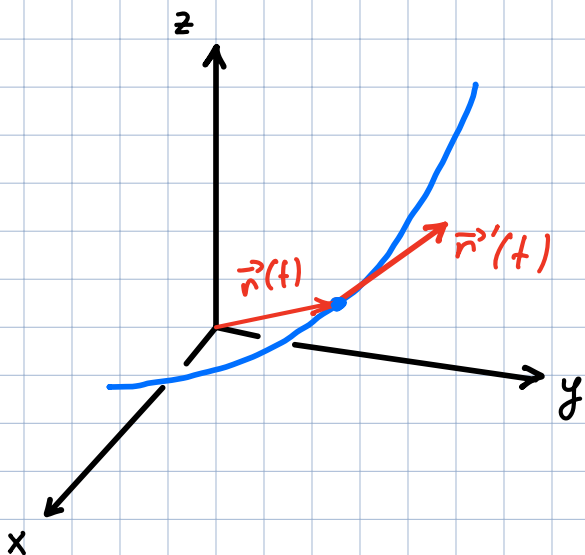


osculating plane



Rmk: $\vec{r}''(t)$ is in the osculating plane.

Motion in space



particle moving through space;
position at time t : $\vec{r}(t)$

$$\vec{r}'(t) = \lim_{h \rightarrow 0} \underbrace{\frac{\vec{r}(t+h) - \vec{r}(t)}{h}}_{\substack{\text{displacement vector} \\ \text{per unit time}}} = \vec{v}(t) \quad \uparrow \text{velocity vector}$$

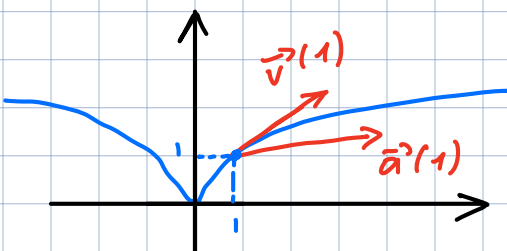
speed: $|\vec{v}(t)| = |\vec{r}'(t)| = \frac{ds}{dt} \leftarrow \text{arc length fct.}$

$\uparrow$ rate of change of dist. w.r.t. time

Reminder: $s(t) = \int_a^t |r'(u)| du \Rightarrow \frac{ds}{dt} = |r'(t)|$

acceleration: $\vec{a}(t) = \vec{v}'(t) = \vec{r}''(t)$

Ex: $\text{On } \mathbb{R}^2$: $\vec{r}(t) = t^3 \vec{i} + t^2 \vec{j}$ Find $\vec{v}(t)$, $\vec{a}(t)$ and $|\vec{v}(t)|$ at $t=1$.



Sol: $\vec{v}(t) = \vec{r}'(t) = 3t^2 \vec{i} + 2t \vec{j}$

$$\vec{a}(t) = \vec{v}'(t) = 6t \vec{i} + 2 \vec{j}$$

$$|\vec{v}(t)| = \sqrt{9t^4 + 4t^2}$$

$$\vec{v}(1) = \langle 3, 2 \rangle$$

$$\text{at } t=1: \vec{a}(1) = \langle 6, 2 \rangle$$

$$|\vec{v}(1)| = \sqrt{13}$$

Ex: Moving particle starts at $\vec{r}(0) = \langle 1, 0, 0 \rangle$ with initial velocity $\vec{v}(0) = \vec{i} - \vec{j} + \vec{k}$, and $\vec{a}(t) = 4t\vec{i} + 6t\vec{j} + \vec{k}$. Find $\vec{r}(t)$ and $\vec{v}(t)$.

Sol: 1) $\vec{a}(t) = \vec{v}'(t) \Rightarrow \vec{v}(t) = \int \vec{a}(t) dt = 2t^2\vec{i} + 3t^2\vec{j} + t\vec{k} + \vec{C}$
at $t=0$ $\vec{v}(0) = \vec{i} - \vec{j} + \vec{k} = \vec{C}$

$$\Rightarrow \vec{v}(t) = (2t^2+1)\vec{i} + (3t^2-1)\vec{j} + (t+1)\vec{k}$$

2) $\vec{v}(t) = \vec{r}'(t) \Rightarrow \vec{r}(t) = \int \vec{v}(t) dt = \left(\frac{2}{3}t^3 + t\right)\vec{i} + (t^3 - t)\vec{j} + \left(\frac{1}{2}t^2 + t\right)\vec{k} + \vec{D}$
at $t=0$ $\vec{r}(0) = \vec{i} = \vec{D}$

$$\Rightarrow \vec{r}(t) = \left(\frac{2}{3}t^3 + t + 1\right)\vec{i} + (t^3 - t)\vec{j} + \left(\frac{1}{2}t^2 + t\right)\vec{k}$$

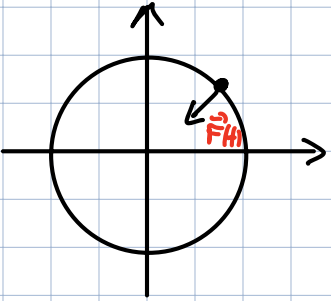
Rmk: In general if we know $\vec{a}(t)$ and $\vec{r}(t_0), \vec{v}(t_0)$ then
(initial position and velocity)

$$\vec{v}(t) = \int_{t_0}^t \vec{a}(u) du + \vec{v}(t_0), \quad \vec{r}(t) = \int_{t_0}^t \vec{v}(u) du + \vec{r}(t_0)$$

Rmk: If force $\vec{F}(t)$ acting on particle is known, then we know $\vec{a}(t)$
from $\vec{F}(t) = m\vec{a}(t)$ - Newton's 2nd law.

Ex: $\vec{r}(t) = a \cos(\omega t) \vec{i} + a \sin(\omega t) \vec{j}$ - object of mass m moves in a circular path with angular speed ω . Find $\vec{F}(t)$.

Sol:



$$\vec{v}(t) = \vec{r}'(t) = -a\omega \sin(\omega t) \vec{i} + a\omega \cos(\omega t) \vec{j}$$

$$\vec{a}(t) = \vec{v}'(t) = -a\omega^2 \cos(\omega t) \vec{i} - a\omega^2 \sin(\omega t) \vec{j}$$

$\Rightarrow$

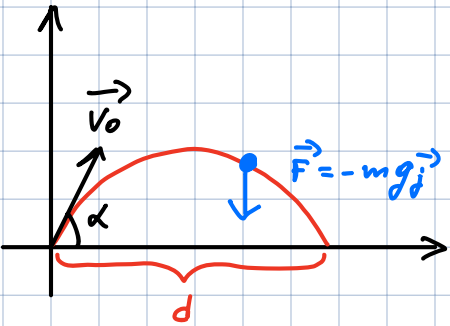
$$\begin{aligned} \vec{F}(t) &= m \vec{a}(t) = -m\omega^2 (a \cos(\omega t) \vec{i} + a \sin(\omega t) \vec{j}) \\ &= -m\omega^2 \vec{r}(t) \end{aligned}$$

-centripetal force (points toward the origin)

Projectile motion

Projectile is fired at angle of elevation α , initial velocity $\vec{v}_0$. (no air resistance)

Find $\vec{r}(t)$, what value of α maximizes the range d ?



Sol: 1) $\vec{F} = m\vec{a} = -mg\vec{j} \Rightarrow \vec{a} = -g\vec{j}$ (gravity $g = 9.8 \text{ m/s}^2$)

$\vec{a} = \vec{v}'$

2) $\vec{v}'(t) = -g\vec{j} \Rightarrow \vec{v}(t) = \int (-g\vec{j}) dt = -gt\vec{j} + \vec{c}$

$v_0 = |\vec{v}_0|$

$\vec{v}(0) = \vec{v}_0 = v_0 \cos \alpha \vec{i} + v_0 \sin \alpha \vec{j} = \vec{c}$

$\Rightarrow \vec{v}(t) = -gt\vec{j} + \vec{v}_0 = v_0 \cos \alpha \vec{i} + (v_0 \sin \alpha - gt)\vec{j}$

$\vec{v} = \vec{r}'$

3) $\vec{r}'(t) = -gt\vec{j} + \vec{v}_0 \Rightarrow \vec{r}(t) = \int (-gt\vec{j} + \vec{v}_0) dt = -\frac{1}{2}gt^2\vec{j} + \vec{v}_0 t + \vec{D}$

$\vec{r}(0) = 0 = \vec{D} \Rightarrow \vec{r}(t) = -\frac{1}{2}gt^2\vec{j} + \vec{v}_0 t$

$= v_0 t \cos \alpha \vec{i} + (v_0 t \sin \alpha - \frac{1}{2}gt^2)\vec{j}$

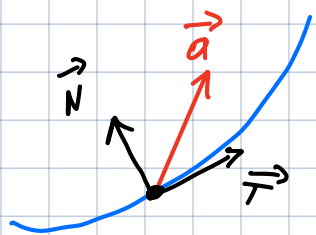
4) param. eq. of trajectory: $x = v_0 t \cos \alpha$

$y = v_0 t \sin \alpha - \frac{1}{2}gt^2$

$d = \text{value of } x \text{ when } y = 0 \Rightarrow t(v_0 \sin \alpha - \frac{1}{2}gt) = 0 \Rightarrow \begin{cases} t = 0 \Rightarrow x = 0 \\ t = \frac{2v_0 \sin \alpha}{g} \end{cases}$

$t = \frac{2}{g}v_0 \sin \alpha \Rightarrow x = \frac{2}{g}v_0^2 \sin 2\alpha \leq \frac{2}{g}v_0^2 \Rightarrow d \text{ is max when } \alpha = \frac{\pi}{4}.$

Tangential and normal components of acceleration:



$$\vec{a} = \underbrace{a_T}_{\text{tangential component}} \vec{T} + \underbrace{a_N}_{\text{normal component}} \vec{N}$$

$$a_T = \vec{a} \cdot \vec{T} = \frac{\vec{r}'(t) \cdot \vec{r}''(t)}{|\vec{r}'(t)|}$$

$$a_N = \vec{a} \cdot \vec{N} = \frac{|\vec{r}'(t) \times \vec{r}''(t)|}{|\vec{r}'(t)|}$$

Ex: $\vec{r}(t) = \langle t^2, t^2, t^3 \rangle$. Find a_T, a_N

Sol: $\vec{r}'(t) = \langle 2t, 2t, 3t^2 \rangle$, $|\vec{r}'(t)| = \sqrt{(2t)^2 + (2t)^2 + (3t^2)^2} = \sqrt{8t^2 + 9t^4}$
 $\vec{r}''(t) = \langle 2, 2, 6t \rangle$

$$a_T = \frac{\vec{r}'(t) \cdot \vec{r}''(t)}{|\vec{r}'(t)|} = \frac{4t + 4t + 18t^3}{\sqrt{8t^2 + 9t^4}} = \frac{8t + 18t^3}{\sqrt{8t^2 + 9t^4}}$$

$$\vec{r}'(t) \times \vec{r}''(t) = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 2t & 2t & 3t^2 \\ 2 & 2 & 6t \end{vmatrix} = 6t^2 \vec{i} - 6t^2 \vec{j} \Rightarrow a_N = \frac{6t^2 \sqrt{2}}{\sqrt{8t^2 + 9t^4}}$$

Tue, Sept 23: Exam 1

8:00 - 9:15

Arrive at least 5 min early!

Stepan Center

(Only 10 (best) counts)

Format:

11 multiple choice questions

3 free response questions

Practice exams on Canvas



The exam will cover:

= Chapters 12 and 13

= everything up to and including today's lecture

NO questions
on curvature

Lectures
1 - 10



Calculators: NOT allowed